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| **Subject:** | Art |
| **Title:** | Canada’s World Juniors Hall of Fame |
| **Grade Level:** | 6 |
| **Purpose:** | * Students familiarize themselves with players on Team Canada’s Junior Team through the creation of mosaic portraits. |
| **Curricular**  **Connections:** | * Outside stimulation from sources such as music, literature, photographs, film, creative movement, drama, television and computers can be interpreted visually. * Continue to use collage, braiding and tie-dyeing techniques from previous grades, if applicable. |
| **Materials:** | * Printed portraits of players on Canada’s World Junior Team (Roster link will be available through <https://www.hockeycanada.ca/en-ca/team-canada/men/junior/2018-19>) * Artist Canvas (8x10 inches) * HB pencils * Fabric (Ensure you have plenty of fabrics that will match skin and hair colours of the various hockey players.) * Fabric Scissors * Matte Decoupage Medium (eg. Mod Podge) * Paint brushes * Examples of mosaic portraits. (Available at Google Images. Student created mosaic portrait examples available at <http://www.artsonia.com/museum/gallery.asp?exhibit=67003> ) |
| **Activity:** | 1. Review with students what a portrait is and what a mosaic is. Discuss how mosaics are created. 2. Show examples of mosaic portraits. 3. View portraits of the hockey players from Canada’s World Junior Hockey team for 2019. 4. Students select a portrait and lightly sketch an outline of the portrait onto canvas with an HB pencil. 5. Students cut fabric into small pieces and prearrange their pieces onto canvas. 6. Students glue fabric pieces onto canvas by brushing decoupage medium on the back of each piece and replacing it in its respective spot. 7. Allow project to dry for at least 20 minutes. 8. Students seal project by adding a topcoat of decoupage medium over entire canvas. 9. When dry (at least an hour), display portraits to create a **‘Canada’s World Juniors Hall of Fame.’** |
| **Extension:** | * Write a biography about the player. |
| **Assessment:** | * Are students correctly implementing the mosaic technique? * Is the final product a good representation of the player’s portrait? |